



BUNTING (DRILL)

4 pitchers (or coaches).

4 in the middle (each pitching to a base) and 4 screens at each home plate (each base is home plate).

1. 0 strike sac to 1st base
2. 0 strike sac to 3rd base
3. 2 strike sac to the pitcher only with a speed guy at 1st base
4. 0 strike drag bunt (either side going for chalk and hit)
5. Push bunt passed the pitcher and towards 2nd baseman
6. Suicide squeeze bunts

Players get one pitch to bunt and rotate (jog) clockwise to the next home plate.

Any extra players can help with shagging the bunted balls.

It is nice if each player has his own bat so after he bunts, he can jog with his bat to the next base and get ready to bunt again.

All 4 home plates are bunting the same scenario until the coach stops and switches to the next bunt.