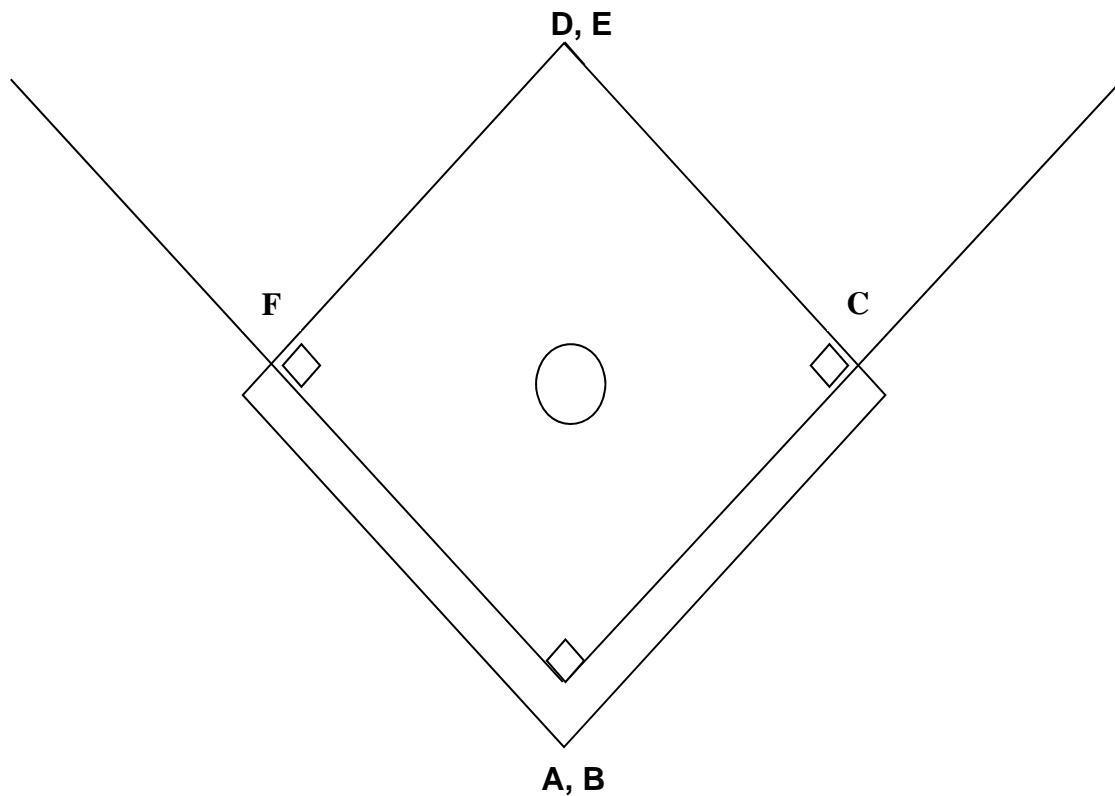




GO DADDY



= Simulates pitch – this is what starts each turn

A = pretends to hit ground ball to SS and runs straight through 1B

B = waits for **A** to get 1/3 **Coach** way to 1B and runs to 2B

C = takes lead, on pitch takes a secondary lead, on swing runs to 2B

D = takes walking lead, on pitch steals 3B

E = takes walking lead, on pitch takes secondary lead, on swing scores

F = takes lead, on pitch takes secondary, on swing tags and scores – **3B coach** claps to simulate the catch – be sure to clap before **E** gets to 3B to avoid collision

Couple Keys to this drill

- Should have discussed base running at all bases prior to this drill
- After running through 1B be sure to look to right for a past ball
- Leads at 1B need to be the same = right, left, right, shuffle, shuffle, ½
- Secondary leads should be shuffles, do not bounce, and land ready to advance on a past ball or ball in dirt